

URBAN DESIGN



With the growth in the Tri-Cities area, it is important for Kennewick to become a vibrant and livable community so that it becomes a destination. As the City matures and grows, Kennewick seeks opportunities to create and maintain a

“sense of place”. Only a safe, physically appealing and functionally convenient environment can make this happen. Kennewick’s Urban Design Element is geared towards creating a livable community where people would like to live, work and play. The urban design goals and policies apply to the three dimensional aspects of the built environment such as buildings, landscaping, streets, sidewalks, open spaces and plazas. It also addresses other urban issues such as vehicular and pedestrian circulation, connectivity, sustainability, neighborhoods and districts.

GOALS

Goal 1: Create an attractive, lively, pedestrian friendly and visually cohesive urban environment for Kennewick.

Goal 2: Improve connectivity with an efficient and multimodal circulation pattern.

Goal 3: Create public and semi-public places for public use and interaction.

Goal 4: Protect the City’s natural assets - canyons, ridgelines, hilltops, waterfront and view corridors that give Kennewick its unique identity.

Goal 5: Strengthen residential neighborhoods, downtown, commercial and industrial districts.



GOALS

POLICIES

- 1) Provide a strong role for good design in new and redeveloped projects.
- 2) Promote strong and diverse neighborhoods that offer a mix of various uses, and linkages with other neighborhoods, shopping areas and public facilities.



- 3) Improve streetscape and corridor design for safe and pedestrian-friendly environments
- 4) Develop a multimodal network of bike, pedestrian and vehicular system.



- 5) Promote, improve and preserve public places in the form of urban plazas, parks, and open spaces.
- 6) Improve pedestrian and vehicular accessibility to Kennewick's waterfront and recreational areas.
- 7) Promote public arts programs.
- 8) Use public projects as demonstrations of good design and catalysts for development.

- 9) Encourage green building design, energy efficient construction, xeriscape landscaping, utility conservation and other sustainable development measures.



- 10) Enhance the appearance, image and design character of the downtown. Apply Main Street and historic preservation principles for downtown improvements.
- 11) Establish and enhance the positive attributes of residential, commercial and other districts with appropriate transition between them; encourage distinctive architectural features in the districts and gateways.
- 12) Support sub-area plans to achieve planned and quality development.
- 13) Support and implement the Vista Entertainment District goals and policies contained in the Memorandum of Understanding with the Kennewick Irrigation District.
- 14) Undertake a subarea planning process for the Bridge-to-Bridge River-to-Railroad area.
- 15) Partner with both public and private stakeholders in the sub-area planning processes.

IMPLEMENTATION**Site, Building and Streetscape Design**

- KMC 18.75, 18.78 - residential and commercial design standards
- City of Kennewick Standard Specifications and Details for Municipal Public Works Construction - standard drawing numbers 2-1 through 2-5 (KMC 5.56.030 (7) and 5.56.040)
- Crime Prevention Through Environmental Design principles

Landscaping and Open Spaces

- KMC 18.21
- Shoreline Master Plan
- Xeriscape landscaping principles
- City's recommended tree listing
- Parks and Recreation Plan
- Columbia Park Master Plan

Districts and Neighborhoods

- Clover Island Master Plan
- Bridge to Bridge – River to Railroad concept plan
- Community Development Block Grant for downtown façade improvements
- Vista Entertainment District Concept Plan
- Southridge Sub-Area Plan
- Hansen Park Sub-Area Plan
- Clearwater Business Park Master Plan
- Metaline Neighborhood Plan
- US 395 Corridor Study